

Bocce Ball Game Rules

Includes:

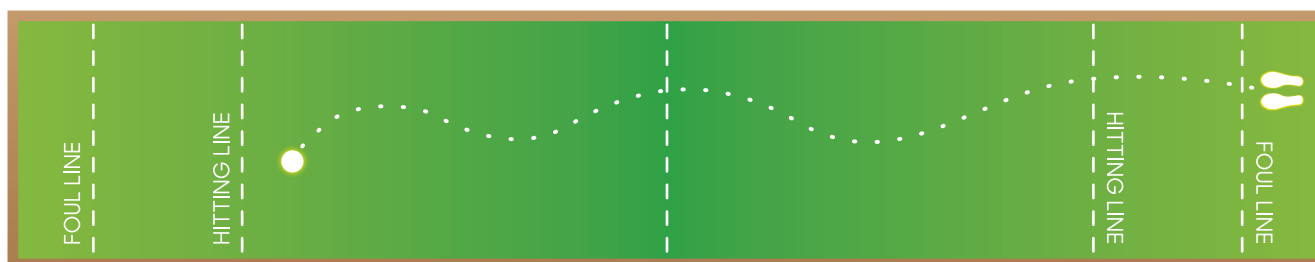
- (8) 100mm Bocce Balls: 4 Red and 4 Green
- (1) 50mm White Pallino (*Jack*)
- Distance Marker and Carrying Case.

Game Objective:

The object is to throw your bocce balls closer to the *Pallino* or *Jack*, than your opponent. The first team to reach 12 points wins the game (must win by 2). A match typically consists of 3 rounds.

Courted Bocce Rules:

Games are typically played between 2 teams, with 4 balls each to a team. Teams can consist of 1 player (4 balls each), 2 players (2 balls each) or 4 players (1 ball each). A coin flip decides which team throws the Pallino (small white ball) first. If you do not have access to a Bocce Court – see the *Free Play Rules* on the back.



Pallino Throw:

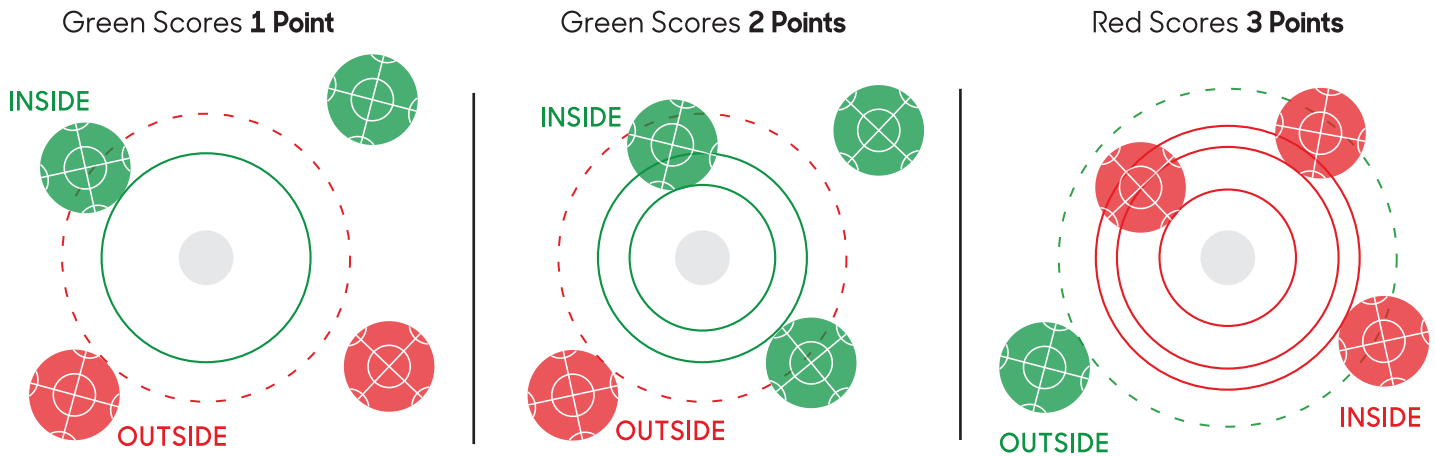
1. The *pallino* is the first ball put into play and is thrown underhand from behind the pointing foul line. The *pallino* may be bounced off the sideboards.
2. The *pallino* must end up across the center line without hitting the backboard. If a thrower fails to do this, the other team gets to throw. If the second throw fails to place the *pallino* into play, it is placed around the center of the *foul line* at the opposite end of the court in order to speed up play.
3. Once the *pallino* is in play, it can be knocked anywhere on the court except back over the center line or out of the court (frame ends, play resumes at opposite end, and same team throws the pallino).

Bocce Ball Throw:

1. The initial pallino thrower always throws the first bocce ball. All balls are thrown underhand.
2. Except for *hitting or spocking*, all bocce balls are thrown from behind the foul line. Any ball released behind the pointing foul line is considered a throw for points. Any ball released beyond the pointing foul line and before the hitting foul line is considered a throw to *hit or spock* other balls.
3. Each succeeding ball is thrown by the team that does NOT have the ball closest to the pallino. A team whose ball ties the opponent's closest ball must throw again. Team members can throw in any order.
4. *Hitting or spocking* is permitted. A player must first inform their opponent that they intend to go past the pointing foul line to deliver a "*hit*" or "*spock*" (a hard underhand throw directly at the balls on the court for the purpose of moving the opponent's balls or the pallino). The thrown ball is removed from play if the pallino or another ball is not hit.
5. Balls may be bounced off or played against sideboards.
6. A ball hitting the backboard without first touching the pallino or another bocce ball is a dead ball and is removed from play.
7. If a team's legally thrown ball is moved from its resting position (accidentally or intentionally) by a team member, the ball is removed from play.
8. The person(s) doing the measuring should press and rotate balls and the pallino before measuring to mark their original position on the court surface. If a ball or pallino is accidentally moved while measuring, it is replaced to its original marked position.
9. *Volo shooting* (lofting the ball in the air beyond the center line of the court) is not permitted.

Scoring:

Once all 8 balls have been thrown at the *pallino*, only one team scores after points have been calculated (1 to 4 points per frame). If a bocce ball is touching the pallino, its often known as a "*baci*" or "*kiss*" and can be rewarded 2 points if they remain touching at the end of the frame. The first team to reach **12 points** wins the game (*must win by 2*).



Free Play Rules:

With Free Play Bocce, the rules and setup are much easier when you do not have a court to play on. The objective and scoring remain the same. Games are still played between 2 teams, with 4 balls each to a team.

- Free Play is played on any soft surface (grass, turf, sand, clay etc). The starting team can throw the Pallino where ever they want (within reason), and the other players must follow suit. The Pallino can be hit in any direction and still be in play.
- Unlike Courted Bocce, teams **always alternate throws** until all balls are thrown, regardless of which team's ball is closest to the Pallino.
- Once everyone has thrown at the pallino, calculate the scoring team for that frame (1 to 4 points per frame). If a bocce ball remains touching the pallino at the end of the frame (often known as a "*baci*" or "*kiss*") then **2 points** is awarded to that team.
- The first team to reach **12 points** wins the game (*must win by 2*). Typically games are played from 12 - 21 Points

Game Care:

- Like all Bocce Balls, these balls will wear over time, especially on harder surfaces. Scuff marks are only superficial however and will not affect game play at all.
- Prolonged sun exposure will cause the colors to fade, so if that matters to you, store them when not in use.

Safety Warning:

- Bocce Balls are heavy projectiles and are meant only for the playing of Bocce. Players need to exercise extreme caution while playing to avoid injury to themselves and others.
- This game is recommended for ages 12+ and children should ALWAYS be closely supervised while playing.
- Make sure the outdoor court and throwing area are clear of people, pets or obstacles prior to each throw and never stand in an area where the balls might land. Never play indoors. •Be safe, play smart and have fun.

Customer Service:

If you have any questions or concerns regarding your GoSports® Bocce Ball Set, please reach out to us at info@pandpimports.com and we will get back to you right away. We 100% stand behind our products and want to make sure you get the full enjoyment that you paid for. Enjoy!